NOCTUNE

Show Rider — Light Tech · Song flow and venue guide, 9-song set

Version 0.7
As of 2026-11-02
info@noctune-band.de

How it runs together

Normal case

Our rig is always on stage and runs on our own automation. You run the house fixtures alongside it — the song cards on the following pages say what happens in each section. Spoken cues come over the show call on line 14.

If we combine

You can drive our rig as well, or the house fixtures can run along with our automation. Either way only works as long as everything fits into one universe — please agree it with us beforehand.

FIXED BAND RIG

8 LED bars: **6 upstage in one row between the drum kit and the band as show light**, **2 downstage lying flat left and right as band light**. The blinders (Stairville Wild Wash, optional) sit on two of the six upstage bars. AF-180 fogger, on a button on our tablet. Moving heads and spots are not part of the current setup.

CUE TRACK / TRANSITIONS

- **Clockwork** — 1:34 lead-in (walk-on) before the first note
- **Stray** — “Interlude Stray”, 40 s
- **Blood Cipher** — preceded by a sing-along of about 25 s, then count-in over the show call
- **Disappear** — “Disappear Interlude”, 47 s
- **Heavy Rain** — “Heavy Rain Interlude”, 20 s → 8 s lead-in → 46 s intro
- All other songs follow without a break. Set: 39:37 from the first note.

STATE OF PROGRAMMING

- Almost all colours run as plasma (moving colour gradient) across the bars. Times are from song start.
- Fog is not programmed; it runs on a button.

01 CLOCKWORK

4:48

COLOUR DNA

Dark red | **Orange** | **Red** | **White**

MACRO FLOW

01 **Intro** 0:00 · flicker, ticking	02 **Verse 1** 0:36 · flicker, ticking	03 **Chorus 1** 1:39	04 **Verse 2** 2:01 · flicker	05 **Chorus 2** 2:32 · sparkle	06 **Breakdown** 2:54 · ticking, accents, colour flashes
07 **A cappella → Break** 3:41	08 **Chorus 3** 4:03 · + dark red · flicker, sparkle	09 **Chorus 4** 4:18 · + white · flicker, ticking, colour flashes			

MANUAL CUES

- Lead-in 1:34 before the first note (walk-on): one-bar fade-in, candle flicker, from 0:40 dark red with slow breathing. The “Clockwork” call comes over the show call.
- A cappella from 3:41: keep front light steady on the vocal, no effect moves.

02 YOU WILL

4:33

COLOUR DNA

Light blue

Dark blue

Blue

White

MACRO FLOW

01
Intro
0:00

02
Verse 1
0:32 · flicker

03
Verse 2
0:47

04
Pre-chorus 1
1:04 · + blue · sparkle, colour flashes

05
Break → Chorus 1
1:24 · flicker

06
Verse 3
1:49

07
A cappella
2:12

08
Pre-chorus 2
2:20 · + white · sparkle, colour flashes

09
Break → Chorus 2
2:40

10
Breakdown
2:57 · + light blue

11
Pre-chorus 3
3:28 · + white · sparkle, colour flashes

12
Pre-chorus 4
3:50 · + white · sparkle, colour flashes

13
Outro
4:11

MANUAL CUES

- Follows Clockwork without a break (1 s).
- A cappella from 2:12: keep front light steady on the vocal, no effect moves.

03 STRAY

3:40

COLOUR DNA

Light blue | Violet | Pink | Blue

MACRO FLOW

01 **Intro** 0:00	02 **Verse** 0:13 · sparkle	03 **Chorus 1** 0:37 · + pink · white flashes	04 **Bridge → Solo** 0:59 · flicker	05 **Bridge 1** 1:44 · sparkle	06 **Chorus 2** 2:07 · + pink · white flashes
07 **Bridge 2** 2:30 · sparkle	08 **Chorus 3** 2:41 · + pink · white flashes	09 **Outro → A cappella** 3:13			

MANUAL CUES

- Preceded by “Interlude Stray”, 40 s: dark red (plasma), slow breathing.
- A cappella from 3:13: keep front light steady on the vocal, no effect moves.

04 BLOOD CIPHER

3:40

COLOUR DNA

Red

Dark red

MACRO FLOW

01
Intro
0:00 · fade-outs, flicker, white flashes

02
Breakdown 1
0:32 · apocalypse chase, white flashes

03
Chorus 1
0:46 · sparkle, white flashes

04
Verse
1:16 · fade-outs, white flashes

05
Chorus 2
1:44 · sparkle, white flashes

06
Solo
2:15

07
Break
2:43

08
Breakdown 2
2:56 · apocalypse chase, flicker, white flashes

MANUAL CUES

- Preceded by a sing-along with the audience of about 25 s, light blue from Stray stays up; then the show call counts in 2-3-4.

05 DISAPPEAR

4:26

COLOUR DNA

- Dark red
- Red
- Light orange
- Yellow-green

MACRO FLOW

01 **Intro** 0:00 · flicker, sparkle, white flashes	02 **Bridge 1** 0:34 · sparkle	03 **Verse 1** 0:48	04 **Break → A cappella** 1:04	05 **Chorus 1** 1:12 · + yellow-green · flicker	06 **Bridge 2** 1:36
07 **Verse 2** 1:50	08 **Chorus 2** 2:08 · + yellow-green · flicker	09 **Breakdown** 2:32 · flicker, white flashes	10 **Bridge 3** 3:04 · sparkle	11 **Bridge 4** 3:22 · + red · sparkle	12 **Chorus 3** 3:36 · strobe
13 **Outro** 4:08 · strobe	14 **Break** 4:20 · strobe				

MANUAL CUES

- Preceded by “Disappear Interlude”, 47 s: dark red (plasma), flicker.
- A cappella from 1:04: keep front light steady on the vocal, no effect moves.

06 HEAVY RAIN

4:56

COLOUR DNA

- Blue
- Dark blue
- Red
- Violet

MACRO FLOW

01
Lead-in
0:00 · rain

02
Intro
0:08 · accents

03
Verse 1
0:54 · sparkle

04
Verse 2
1:26

05
Bridge 1
1:58

06
Bridge 2
2:30 · + dark red · flicker, white flashes

07
Bridge → Solo
2:46 · sparkle, white flashes

08
Chorus
3:18 · accents

09
Verse 3
3:50 · + blue · breathing

MANUAL CUES

- Preceded by “Heavy Rain Interlude”, 20 s: dark blue with rain effect; the song starts with an 8 s lead-in and a 46 s intro.

07 ERRATIC

4:26

COLOUR DNA

- Red
- Light orange
- Dark red
- Orange

MACRO FLOW

01
Intro
0:00 · white flashes

02
Bridge 1
0:12 · chase, sparkle, strobe

03
Verse 1
0:29 · chase, flicker, strobe

04
Chorus 1
0:46 · + dark red · chase, flicker, blinders

05
Bridge 2
1:21 · chase, sparkle, strobe

06
Verse 2
1:39 · chase, flicker, strobe

07
Chorus 2
1:56 · + dark red · chase, flicker, blinders

08
Breakdown
2:31 · + red · blinders

09
Bridge 3
2:57 · chase, flicker, blinders

10
Verse 3
3:14 · + orange · chase, breathing, strobe

11
Chorus 3
3:50 · + dark red · chase, flicker, blinders

MANUAL CUES

- Follows Heavy Rain directly (1 s), dark blue still up.

08 HYPER HURT

3:08

COLOUR DNA

Blue

Dark blue

Violet

Red

MACRO FLOW

01
Intro
0:00 · + violet · breathing, flicker

02
Bridge 1
0:22 · rain, flicker

03
Verse
0:34 · chase, flicker, blinders

04
Chorus 1
0:57 · chase, rain, strobe, blinders

05
Bridge 2
1:20 · rain, flicker

06
Bridge 3
1:31 · chase, flicker, blinders

07
Breakdown
1:54 · chase, rain, blinders

08
Bridge 4
2:17 · blinders

09
Chorus 2
2:20 · blinders

10
Chorus 3
2:43 · blinders

11
Break
2:48 · strobe, blinders

MANUAL CUES

- Preceded by a 9 s pause, red from Erratic still up.

09 WANDERER

3:36

COLOUR DNA

- Light blue
- Turquoise
- Dark blue
- Violet

MACRO FLOW

01 **Lead-in** 0:00 · flicker, chase, blinders	02 **Intro** 0:11 · chase, strobe, blinders	03 **Verse 1** 0:22	04 **Chorus 1** 0:41 · + turquoise · chase, flicker, strobe, blinders	05 **Verse 2** 1:13 · + turquoise · chase, blinders	06 **Bridge** 1:29 · blinders
07 **Pre-chorus** 1:50 · chase	08 **Chorus 2** 2:14 · + turquoise · chase, flicker, strobe, blinders	09 **Break** 2:46 · chase, flicker	10 **Solo** 3:01 · chase, flicker	11 **Outro** 3:10 · flicker	

MANUAL CUES

- Follows Hyper Hurt without a break.